

## Message from Co-Program Chairs

We have observed increasing research activities on tabletop style devices over the last few years. Typically, researchers have focused on planar activities such document handling, planning, collaborative activities, and games. Considering the focus on system infrastructure, the employment of tangible input devices, and the integration of intelligent walls, we now find it of great potential benefit that researchers be able to meet and present their research within the framework of an international workshop. For this very first International Workshop on Horizontal Interactive Human-Computer Systems, we have received submissions from most places in the world. There were six submissions from the EU, nine from North America, seven from Asia, and four submissions from Oceania. As program chairs, we hope that this workshop will provide rich opportunities to build a firm scientific foundation of tabletop technologies and will result in collaboration among tabletop researchers. This workshop would not be possible without the great initiative of two people: We thank Prof. Bruce Thomas for his encouragement and valuable advice. We also thank Mr. Benjamin Close for his tireless support to realize this workshop. Finally, we thank IEEE, National Information and Communications Technology Australia (NICTA), and the University of South Australia (UniSA) for their kind support. It is a great honor to program chair a workshop with such innovative and scholarly researched contributions.



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